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About This Content

**NOTE: THE MAIN GAME X-PLANE 10 IS NOT AVAILABLE ANYMORE!
PLEASE ONLY PURCHASE DLCs WHEN YOU ARE ALREADY OWNER OF X-
PLANE 10!**

The Carenado line of aircraft has been well acclaimed by users and reviewers for many years and for good reason. They are well constructed, looks good and have impeccable behavior in flight. The cockpits are accurate and well equipped.

Main features

- HD livery textures
- Original HQ digital stereo sounds recorded directly from the real aircraft
- Plugin-enhanced
- FPS-optimized model
- NEW! Scroll wheel support
- DDS textures for faster load times and optimization

Features

- Original KFC225 Autopilot installed
- HD quality textures (2048 x 2048)
- 3D gauges
- 2D windows: Cameras (for setting different cameras and field of view) and Options (for opening doors, hiding window reflections and static elements)
- Original HQ digital stereo sounds recorded directly from the real aircraft
- Accurately reproduced flight characteristics. Tested by real Centurion pilots
- Realistic night lights effect on gauges and virtual cockpit
- Full moving parts: Ailerons, elevators, rudders, flaps, rolling wheels and trim tab
- Animated sections such as: propeller, doors, windows, sunvisors
- Interactive virtual cockpit
- Toggle yoke
- Realistic weight and balance

Included in the package

- 5 HD liveries and 1 HD blank texture
- Autopilot KFC225 Manual PDF
- Recommended Settings PDF
- Normal and Emergency Procedures - Performance tables PDF
- Quick reference table PDF
- X-Plane general information PDF

Title: X-Plane 10 AddOn - Carenado - CT210M Centurion II

Genre: Simulation

Developer:

Carenado

Publisher:

Aerosoft GmbH

Release Date: 11 Feb, 2015

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Minimum:

OS: Windows XP/Vista/7/8

Processor: 3 GHz, multi-core CPU (or, even better, multiple processors)

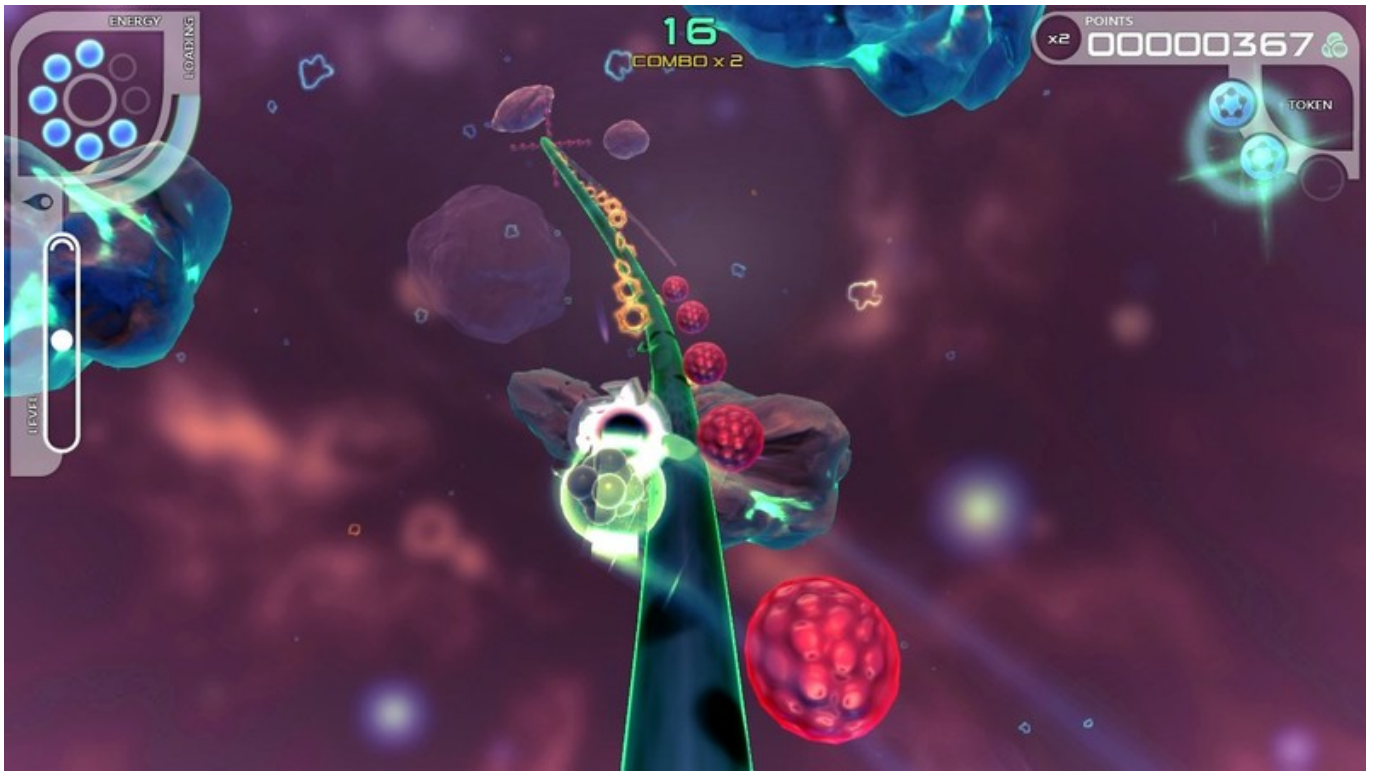
Memory: 2 GB RAM

Graphics: with at least 512 MB of VRAM

Storage: 550 MB available space

English





Initially I had fun with this game. The graphics are basic but add to the game aesthetic. The controls are simple and the zero-g movement is done well. After failing a few times due to there being no place to store items it became a frustrating and annoying experience. Not having somewhere to store your more rare items seemed to create a kind of "fake" difficulty.

Now there has been an item storage box added to the main start area so that is just great.

The only thing missing from this game is a tutorial that shows you how the crafting works. One thing that everyone should note is that some of the crafting materials are crafted from the materials that you gather. I think plasma is one of them.

If this game had an in-depth tutorial it would be 10x better for new players.. Great little game!. Having just finished developers amazing "Escape from the Princess" today finally got round to playing this. Very short - but will need multiple playthroughs to get all CGs.

Pros

- Yuri!
- Super cute character designs - Pumpkin is so kawaii!! I want to hug her and make all the bad endings better!
- Lots of fantastic CG for such a cheap game - ranging from Pumpkin being criminally cute to ecchi yuri goodness [when patched / using the decensor code].
- Lots of humour
- Cheap

Cons

- POOR PUMPKIN *cries* :(- Even her best ending is bittersweet and she tries so hard not to be an idiot. We need a sequel to get her back into her Mistress' bed... er... I mean good books.

. The kids loved this game!. Excerpt:

"The game consists of essentially 3 components: You have the journal which is where the story is related to you through text based personal logs, you have the lab where you crack into pods for repair components that have been collected or synthesize fuel from the three types of minerals, and then you have the actual gameplay itself, where you remotely navigate probes to gather minerals and pods while trying to avoid magnetic anomalies that will lose you your resources, the probe, and potentially the game. Now, this was a somewhat interesting premise at first and I even found myself intrigued for about the first 5 minutes. After that the lack of any meaningful story outside of a smattering of text logs grew exceptionally boring and the gameplay itself lacks any meaningful style or content. Offering no obstacles to overcome outside of the ticking timer that is the 8 days you have and the magnetic anomalies, the game has really nothing to offer except a pretty landscape. There aren't even any meaningful puzzles outside figuring out the optimum mixture of minerals for your fuel."

Bland, boring, and lacking meaningful.... anything... I cannot in good conscience recommend this game. It has nothing to offer in regards to story or gameplay.

See my full critique here:

https://youtu.be/vrrP_o-cB1Ao. es de juego esta llico. worth giving a play. The XP I get is unbelievable!!! :). Didn't work, no screen just audio once in the movie experience.

I was expecting the worst before I tried this game, but it's surprisingly a tight platformer. Good enemy variation and solid level design make this a solid purchase if you buy it cheap enough.. Dimension Drive is a pretty fun game with few cool mechanics, but there's not a whole lot of content right now.

TL/DR?

Dimension Drive is off to a good start, but needs work.

Pros:

- Great art style and presentation (love the comic book style cutscenes)
- Fun gameplay, satisfying scrolling speed
- Dimension mechanic is cool, although takes some time to get used to watching multiple screens
- Kickass rock n'roll music mixed with cyber jams

Cons:

- Can finish up the 2 worlds and 8 levels really quick, within an hour or two of gameplay
- Only one 'real' weapon and a lack of powerups makes the gameplay experience a little shallow
- Animations seem like they could use some advancement
- No online CO-OP is a real big downer

Buy it if: the dimension mechanic intrigues you and you like a fun, cute story

Don't buy it if: you're wanting a huge, expansive twin stick shooter with a ton of content and features

Verdict? So far so good, but needs support through EA to really become a great game.

Video Review covering much more:

<https://www.youtube.com/watch?v=rGpZVHRSBuM&t=8s>. its free what do you have to lose. plus its pretty trippy.. This game is really interesting , the physics and customization of the tower is really good . However , there are still some bugs and problem with the 3D vision. Consider it is a indie game and single operator game , i will it is good enough already. Hope to see more update and bug fixing<3.. you can hit women in this game

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